

PROSECUTORS

45–85 PTS

PROSECUTOR SISTER SUPERIOR

| M  | T | Sv | W | LD | OC |
|----|---|----|---|----|----|
| 6" | 3 | 3+ | 1 | 6+ | 2  |

RANGED WEAPONS

| WEAPON                  | RANGE | A | BS | S | AP | D |
|-------------------------|-------|---|----|---|----|---|
| Boltgun<br>RAPID FIRE 1 | 24"   | 1 | 3+ | 4 | 0  | 1 |
| Boltgun<br>RAPID FIRE 1 | 24"   | 1 | 3+ | 4 | 0  | 1 |

MELEE WEAPONS

| WEAPON              | RANGE | A | WS | S | AP | D |
|---------------------|-------|---|----|---|----|---|
| Close combat weapon | Melee | 2 | 3+ | 3 | 0  | 1 |
| Close combat weapon | Melee | 2 | 3+ | 3 | 0  | 1 |

ABILITIES

- Ceaseless Vigilance**  
In your Shooting phase, this unit can select one visible enemy unit within 12". That enemy unit is nulled:  
- While a unit is nulled, that unit has +3" detection range.
- Daughters of the Abyss**  
Models in this unit have the Feel No Pain 3+ ability against Psychic Attacks and mortal wounds.
- Purity of Execution**  
Each time a model in this unit makes a ranged attack that targets a Psyker unit, that attack has the [PRECISION] and [DEVASTATING WOUNDS] abilities.

WEAPON ABILITIES

- Rapid Fire**  
This ability always takes the form [RAPID FIRE X]. Each time you gather attack dice for a [RAPID FIRE] weapon, add X additional attack dice if the target unit was within half range of that weapon in the Select Targets step.  
*Example: If a [RAPID FIRE 1] weapon with an A characteristic of 1 targets a unit that is within half range, you would gather one additional attack dice for that weapon (for a total of two for that weapon).*



AUFSTELLUNG

1x Prosecutor Sister Superior -  
Equipped with: Boltgun, Close  
combat weapon  
3-9x Prosecutor



**KEYWORDS:** Prosecutors,  
Imperium, Infantry, Anathema  
Psykana  
**FACTION KEYWORDS:** Adeptus  
Custodes